portfolio

Mark Brady, M.Sc.

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solo

2005 **Difference & Repetition 1, too & III**
Live Biennial of Performance Art, Vancouver
Sonic Performance

collaborative

2006 **Variations IV & VIII**
Silence: John Cage Festival, Vancouver New Music
Audio/Visual Performance

2006 **Trees Studies**   ...
Gwangju Biennale 2006, Korea
Soundscape Composition & Programming

2006 **Trees In Winter**   ...
Images Festival*,* Toronto
Soundscape Composition & Programming

2006 **Doppler Corridor**   ...
eyeTeasers Video iPod Exhibition, TEAS, Vancouver
5min Video, Peoples Choice Award

2005 **exhale (breath between bodies)**
SIGGRAPH, San Francisco
Interactive Composition

group

2004/5**Found**   ...
Found Data Object, BLIM, Vancouver
Sonic Design Evening, New Forms Festival 2004, Vancouver

Found is a collaborative project with Igor Santizo and computer network phenomena. The performers attempt to find a relationship between human and virtual players. It reveals a meditative bridge between them evidenced by a range of communicative sonic correspondences.

2003,5 Lost ...
Found Data Object, BLIM, Vancouver
(Re)design Festival, Sugar and Sugar, Vancouver
Interactivity Lab, Simon Fraser University, Surrey

Lost is an ambient audio-visual installation — a soundscape of cyberspace. Mapping the activity of a transient community of incidental interactors, participating in a file sharing network, the installation submits for public scrutiny the flow of live queries which forms an unfolding essay of desire described by popular music, software and pornography.

2003 Grow-Op ...
No Apologies Necessary, Tokyo Designers Block, Prince
     Takamodo Gallery, Tokyo, Japan
Grass, Light & Wood Table/Sculpture

academic

2006 The Role of Artist-Researchers Engaged with Technology
School of Interactive Art & Technology, Simon Fraser University, Surrey
Artist Talk

2005 Emergent Soundscape Composition
School of Interactive Art & Technology, Simon Fraser University, Surrey
Thesis Defense

2004 Collaborative Compositional Process in *Found*
New Forms Festival 2004, Roundhouse Exhibition Hall, Vancouver
Artist Talk

2003 How to Endure Intensity
Emily Car Institute, Vancouver
Noon Hour Lecture

selected Intermission Artists Society exhibitions ...

2005 A Round of Music
Rotunda, Vancouver Art Gallery
Music Performance

2004 High Commission
Red and White, Canada House, London, England
Ambient Music Installation

2003 **RAWON**
Signal and Noise Festival, Video In Studios, Vancouver
Sound Art Event

2003 **nootraC**
Video In Studios, Vancouver
Live Audio/Visual Performance

2002 **Spot**
*TV-Frame*s, City TV, Toronto
Intervention

2000 **Anamorphosis**
Mixtophonics, Vancouver New Music, Havana Theatre, Vancouver
Live Audio/Visual Performance

2000 **Prohep**
Western Front Artist Run Center, Vancouver
Improvised Theatre & Audio/Visual Performance

education

2005 **M.Sc. School of Interactive Arts & Technology**
School of Interactive Art & Technology, Simon Fraser University
Graduate Association President (Summer 2003)
Graduate Fellowship (Fall 2004)
Member of Technology Subcommittee (Fall/Spring 2002/3)

1994 **B.Sc(Hons) Computer Science**
First Class Award
Computer Science Merit List
Class Representative